

[ATMSD-2] Withdrawal function test for ATM System

Created: 22/Aug/16 2:17 PM - Updated: 23/Aug/16 3:10 PM - Due: 26/Aug/16

Status: To Do

Project: ATM System Design

Component/s: ATM Application, Bank Application

Type:TestPriority:MediumReporter:Levente SzaboAssignee:Owen Klyed

Resolution: Unresolved
Labels: ATM, interactions

Test Details

Estimated execution

time (h):

6.5

Approvals

Approved by: Casey Ford, Dalia Lens, Robert Mongose

Final approval date: 01/Sep/16

Execution Requirements

Assets required for

Test-ready ATM system

execution:

Keyboard Receipt printer Cash dispenser

ATM display

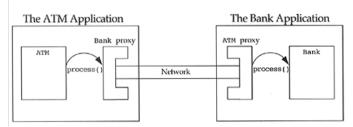
Security clearance

required for execution:

C2

Description

Test case of basic function "Withdrawal" to verify that the implementation is basically correct.



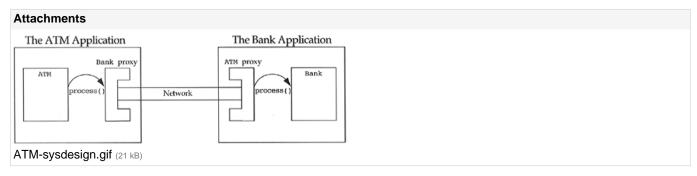
At this point the ATM needs to send a message to the Bank object, asking it to process a transaction (passing the Withdraw transaction object as an explicit argument). The ATM object lives in one address space (the ATM application) but the Bank lives in a different address space (the Bank application). We will employ proxies to make the ATM and the Bank objects viewed in the same address space.

The ATM cannot send a direct message to a Bank, so it sends a message to a Bank proxy that lives in the ATM's address space (see attachement). This proxy packs up the request and transaction object and ships it across the network to an ATM proxy that lives in the Bank's address space. The ATM proxy unpacks the request, reconstitutes the transaction object, and sends the process message to the real Bank object.

The real ATM and Bank are completely unaware that they are really talking to proxies. This allows us to ignore the distributed facet of a distributed application during high-level design, leaving the gory details to low-level design proxy classes.

Test Step	Test Data	Expected Result	
1. Initiate a connection to BANK	Use TCP/IP over Ethernet.	Connection to Bank has been established.	
2. Insert a readable card		System asks for entry of PIN	
3. Enter PIN	System displays transaction types		
4. Choose Withdrawal transaction	System displays account types		
5. Choose checking account		System displays possible withdrawal amounts	
6. Choose amount that		Messsage is shown:	
the ATM currently has andis not greater than the amount available		Verifying account balance	
7. Cancel transaction during verificatio	n	Messsage is shown:	
		Withdrawal cancelled	

Version	Test Cycle	Status	Defects	Executed By	Executed On
1.0.0.	Final roll-out testing	PASS		Levente Szabo	Today 1:51 PM
Unscheduled	Ad hoc	FAIL	1 1 [ATMSD-10]	Levente Szabo	Today 1:41 PM
Unscheduled	Ad hoc	FAIL	2 1 [ATMSD-10] , [ATMSD-11]	Levente Szabo	Today 11:17 AM



Links **Bugs detected** detects [ATMSD-10] Bank proxy doesn't provide available accounts Done detects [ATMSD-11] No transaction options when correct PIN entered Done Requirements verified verifies [ATMSD-3] Connection can be initiated while in idle state Defined verifies [ATMSD-4] System asks for PIN when readable card is inserted Defined verifies [ATMSD-5] System verifies PIN number Defined Defined verifies [ATMSD-6] When corrent PIN is entered, transactions menu is shown verifies [ATMSD-7] When transactions is selected, Bank sends a list of available accounts Defined verifies [ATMSD-8] System keeps track of money on hand Defined verifies Defined [ATMSD-9] Transaction can be cancelled at any state

Comments

Casey Ford added a comment - 23/Aug/16 3:06 PM

However I think I get the idea behind this design decision, but wouldn't it be a better alternative to have the Bank simply tell its transaction object to process itself, handing it the whole list of accounts?

Owen Klyed added a comment - 23/Aug/16 3:10 PM

Yes, I can see point <u>Casey Ford</u>. In this way, the particular process method, which runs for a given transaction type, can be responsible for determining the selection of account object(s). It also allows us to keep related data and behavior closer together by eliminating the removal of the account number from the transaction object.